

## Birth to 1 year

### Physical/Motor Skills

- \* Can lift and turn their head when lying on their back
- \* Neck is unable to support the head when the infant pulled to sitting position
- \* Atypical Development,
- \* Does not turn head or roll over on their own

### Language/Communication

- \* Alert to voices
- \* Uses range of noises to signal needs, such as hunger or pain
- \* Atypical Development
- \* Does not hear sounds

### Thinking/Cognitive

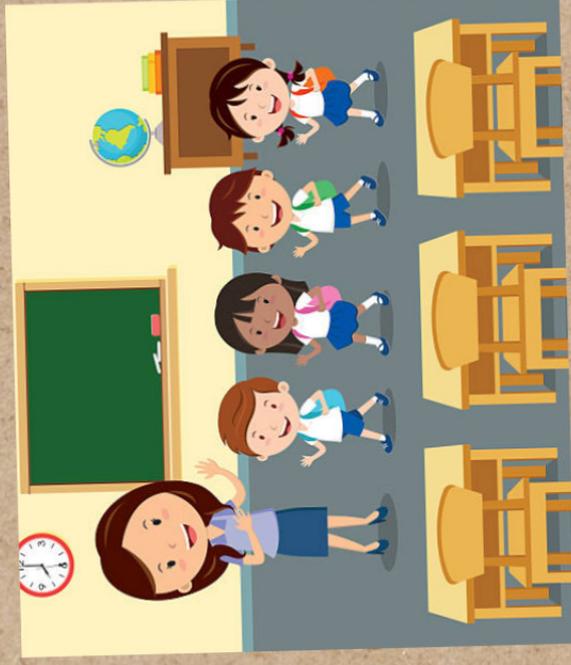
- \* Demonstrate anticipatory behaviors, like rooting and sucking at the site of a nipple or bottle
- \* Tell between tastes, from sweet, salty, bitter, and sour
- \* Atypical Development
- \* May not reach for objects

### Social/Emotional

- \* Smiling
- \* Crying, smiling, or laughing in response to your emotions
- \* Atypical Development
- \* Absence of reciprocity



We learn together and learning is fun



Angilxxx

Preschool



## 1 to 3 years old

### Physical/Motor

- \* Walk up and downstairs : jump off stairs
- \* Stand and walk on tiptoes
- Atypical Development
- \* Cannot balance one foot for a long time

### Language/Communication

- \* The first words usually appears
- \* Use around 50 words and will start putting two words together into a short sentence

### Atypical Development

- \* imitates words inexactly

### Thinking/Cognitive

- \* Imitate the actions and language of adults
- \* Point out familiar objects and people in picture books

### Atypical Development

- \* They may not pretend that something is something else (for example: pretending that a spoon is a comb)

### Social/Emotional

- \* Has favorite people among those known to them

### Atypical Development

- \* More frequent temper tantrums
- Atypical Development
- \* Lack of sharing enjoyment or interests in parents or other children



@Karen's Kids

## 5 to 8 years old

### Physical/Motor

- \* Have the increased coordination for catching and throwing

- \* Have high energy levels in play and rarely show signs of fatigue: find inactivity difficult and seek active games and environment

### Atypical Development

- \* Child is either severely over or under weight or is losing or gaining weight at a fast pace

### Language/Communication

- \* Understand 13,00 words
- \* Carry on meaningful conversations with adult's speaker and follow complex instruction with little or no repetition

### Atypical Development

- \* Child shows lack of awareness of what listener already knows about

### Thinking/Cognitive

- \* Name and identify many colors
- \* Tell where they live

### Atypical Development

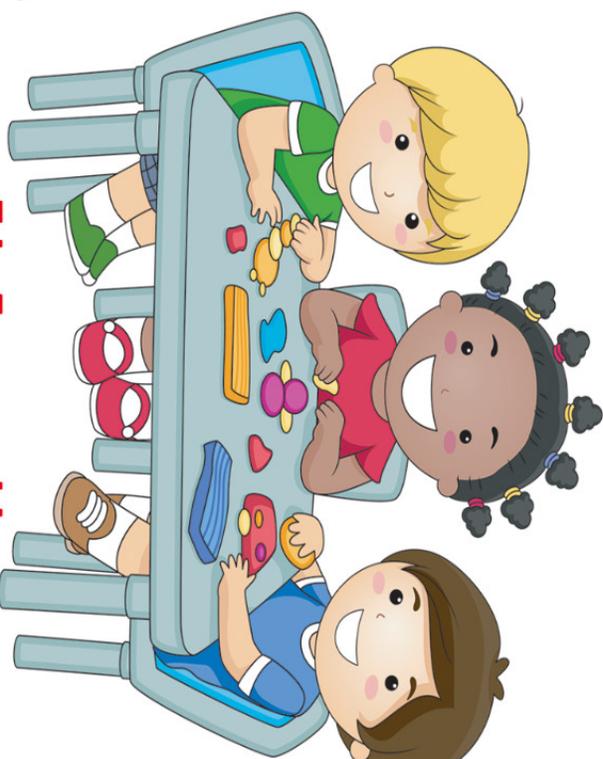
- \* May not show they understand the basic language, or " qualitative" concepts (for example: tall/ short, big/small):

### Social/Emotional

- \* Understand others' feelings and can be sensitive towards them
- \* Will test boundaries, but they are still eager to please adults and help out

### Atypical Development

- \* Are shy around other people



## 3 to 5 years old

### Physical/Motor

- \* Begin to ride trikes and pump on swings
- \* Walk backward and forward unselfconsciously: turn and stop well

### Atypical Development

- \* Cannot ride a big bike

### Language/Communication

- \* Talk to themselves during play
- \* Enjoy's asking questions

### Atypical Development

- \* May delete syllable in multi-syllabic words

### Thinking/Cognitive

- \* Ask why question to gain information
- \* Maintain a longer span of around 5 to 15 minutes

### Atypical Development

- \* They may not use imaginary play: that is, they will not pretend that they are someone else (for example, a superhero or dog)

### Social/Emotional

- \* Beginning to express a wider range of emotion
- \* Can be spontaneously kind and caring
- Atypical Development
- \* Problems with joint attention and apparent disinterest in parents or other children

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